WHAT IS CLAIMED IS

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 A code conversion apparatus comprising: input means for inputting compressed and transformed input codes;

header information rewriting means for rewriting

10 only header information within the codes so as to change
a decoded state of the input codes; and

output means for outputting the codes, including rewritten header information, to a target object.

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A code conversion apparatus comprising:
 an input section to input compressed and
 transformed input codes;

a header information rewriting section to rewrite only header information within the codes so as to change a decoded state of the input codes; and

an output section to output the codes, including rewritten header information, to a target object.

3. A code conversion apparatus comprising: input means for inputting compressed and transformed input codes;

header information rewriting means for rewriting

only header information within the codes so as to

partially decode the input codes; and

output means for outputting the codes, including rewritten header information, to a target object.

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4. A code conversion apparatus comprising:
 an-input section to input compressed and
 transformed input codes;

a header information rewriting section to rewrite only header information within the codes so as to partially decode the input codes; and

an output section to output the codes, including 20 rewritten header information, to a target object.

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5. The code conversion apparatus as claimed

in claim 4, wherein the codes are JPEG2000 format codes which have been subjected to a discrete wavelet transform.

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6. The code conversion apparatus as claimed in claim 4, wherein the header information rewritten by said header information rewriting section includes a number of elements in a highest level of a progressive order and header information related to the elements.

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7. The code conversion apparatus as claimed in claim 6, wherein the elements in the highest level of the progressive order are layers (L), and the header information to be rewritten includes information related to a number of the layers.

8. The code conversion apparatus as claimed in claim 7, wherein said header information rewriting section rewrites the header information to reduce by n a number of layers of a marker segment SGcod of a default coding style marker (COD) within the header information when reducing the number of layers by n.

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9. The code conversion apparatus as claimed in claim 6, wherein the elements in the highest level of the progressive order are resolution levels (R), and the header information to be rewritten is information

15 related to an image size, a tile size, a number of resolution levels and a number of bit planes for every sub-band to be encoded.

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10. The code conversion apparatus as claimed in claim 9, wherein the header information includes information related to a precinct size when a precinct is user defined.

11. The code conversion apparatus as claimed in claim 9, wherein said header information rewriting section multiplies $1/2^n$ to the image size and the tile size, reduces the number of resolution levels by n, reduces the precinct size by 3n, and deletes entries amounting to 3n bytes and related to the number of bit planes for every sub-band to be encoded, when multiplying the resolution level by $1/2^n$.

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12. The code conversion apparatus as claimed in claim 6, wherein the elements in the highest level of the progressive order are a number of components (C), and the header information to be rewritten includes a number of components and information related to subsampling for every component.

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13. The code conversion apparatus as claimed in claim 12, wherein the header information to be25 rewritten includes information related to existence of a

component transform when codes have been subjected to component transform.

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14. The code conversion apparatus as claimed in claim 12, wherein said header information rewriting section reduces by 3n a value of a marker segment Lsiz of a size marker (SIZ) within the header information, reduces by n a value of a marker segment Csiz, and deletes an amount corresponding to n components with respect to marker segments Ssiz, XRsiz and Rsiz when reducing the number of components by n.

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in claim 14, wherein said header information rewriting section appropriately rewrites to 0 a content of a marker segment SGcod of a default coding style marker (COD) within the header information, as information related to existence of component transform, when the codes have been subjected to component transform.

16. The code conversion apparatus as claimed in claim 4, wherein said header information rewriting section rewrites header information related to image size.

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17. The code conversion apparatus as claimed in claim 16, wherein said header information rewriting section rewrites header information including a marker segment Isot indicating a tile number of a tile start marker (SOT).

- 18. The code conversion apparatus as claimed in claim 4, further comprising:
- a code deleting section to delete a code which is no longer a target of a partial decoding due to rewriting of the header information by said header information rewriting section.

in claim 9, wherein said header information rewriting section rewrites only header information for a resolution level so that the resolution level becomes a multiple of 2 to the Nth power (2^N) closest to a desired multiplication factor which is not 2 to the Nth power (2^N) but multiplied to the resolution level to obtain a desired resolution level, and further comprising:

a decoding section to decode the codes including

10 the rewritten header information; and

a final multiplication factor adjusting section to adjust an image obtained by said decoding section so as to have the desired resolution level, based on an interpolation method using interpolation or decimation.

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20. A code conversion apparatus comprising:

input means for inputting compressed and transformed input codes of an original image;

header information rewriting means for rewriting only header information within the codes so as to decode the codes into an image having a higher resolution than the original image; and

output means for outputting the codes, including rewritten header information, to a target object.

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- 21. A code conversion apparatus comprising:
 an input section to input compressed and
 transformed input codes of an original image;
- a header information rewriting section to rewrite only header information within the codes so as to decode the codes into an image having a higher resolution than the original image; and

an output section to output the codes, including rewritten header information, to a target object.

22. The code conversion apparatus as claimed in claim 21, wherein the codes are JPEG2000 format codes which have been subjected to a discrete wavelet transform.

23. The code conversion apparatus as claimed in claim 21, wherein the header information rewritten by said header information rewriting section includes a number of elements in a highest level of a progressive order, and header information related to the elements, including an image size, a tile size and a number of resolution levels.

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24. The code conversion apparatus as claimed in claim 23, wherein said header information rewriting section multiplies 2ⁿ to the image size and the tile size, and increases the number of resolution levels by n, when multiplying the resolution level by 2ⁿ.

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25. The code conversion apparatus as claimed in claim 21, wherein said header information rewriting section rewrites only header information for a resolution level so that the resolution level becomes a multiple of 2 to the Nth power (2^N) closest to a desired

multiplication factor which is not 2 to the Nth power (2^N) but multiplied to the resolution level to obtain a desired resolution level, and further comprising:

a decoding section to decode the codes including the rewritten header information; and

a final multiplication factor adjusting section to adjust an image obtained by said decoding section so as to have the desired resolution level, based on an interpolation method using interpolation or decimation.

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- 26. A code conversion method comprising the 15 steps of:
 - (a) inputting compressed and transformed input codes;
- (b) rewriting only header information within the codes so as to change a decoded state of the input20 codes; and
 - (c) outputting the codes, including rewritten header information, to a target object.

- 27. A code conversion method comprising the steps of:
- (a) inputting compressed and transformed input codes;
- 5 (b) rewriting only header information within the codes so as to partially decode the input codes; and
 - (c) outputting the codes, including rewritten header information, to a target object.

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28. The code conversion method as claimed in claim 27, wherein the codes are JPEG2000 format codes

15 which have been subjected to a discrete wavelet transform.

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29. The code conversion method as claimed in claim 27, wherein the header information rewritten by said step (b) includes a number of elements in a highest level of a progressive order and header information related to the elements.

30. The code conversion method as claimed in claim 29, wherein the elements in the highest level of the progressive order are layers (L), and the header information to be rewritten includes information related to a number of the layers.

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31. The code conversion method as claimed in claim 29, wherein the elements in the highest level of the progressive order are resolution levels (R), and the header information to be rewritten is information related to an image size, a tile size, a number of resolution levels and a number of bit planes for every sub-band to be encoded.

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32. The code conversion method as claimed in claim 31, wherein the header information includes information related to a precinct size when a precinct is user defined.

33. The code conversion method as claimed in claim 29, wherein the elements in the highest level of the progressive order are a number of components (C), and the header information to be rewritten includes a number of components and information related to subsampling for every component.

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34. The code conversion method as claimed in claim 33, wherein the header information to be rewritten includes information related to existence of a component transform when codes have been subjected to component transform.

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35. The code conversion method as claimed in claim 27, wherein said step (b) rewrites header information related to image size.

36. The code conversion method as claimed in claim 35, wherein said step (b) rewrites header information including a marker segment Isot indicating a tile number of a tile start marker (SOT).

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- 37. The code conversion method as claimed in claim 27, further comprising the steps of:
 - (d) deleting a code which is no longer a target of a partial decoding due to rewriting of the header information by said step (b).

- 38. A code conversion method comprising the steps of:
- (a) inputting compressed and transformed input codes of an original image;
 - (b) rewriting only header information within the codes so as to decode the codes into an image having a higher resolution than the original image; and
- 25 (c) outputting the codes, including rewritten

header information, to a target object.

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39. The code conversion method as claimed in claim 38, wherein the codes are JPEG2000 format codes which have been subjected to a discrete wavelet transform.

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40. The code conversion method as claimed in claim 21, wherein the header information rewritten by said step (b) includes a number of elements in a highest level of a progressive order, and header information related to the elements, including an image size, a tile size and a number of resolution levels.

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41. A computer-readable storage medium which stores a program for causing a computer to carry out a

code conversion process, said program comprising:

an input procedure causing the computer to input compressed and transformed input codes;

a header information rewriting procedure causing

the computer to rewrite only header information within
the codes so as to change a decoded state of the input
codes; and

an output procedure causing the computer to output the codes, including rewritten header information, to a target object.

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42. A computer-readable storage medium which stores a program for causing a computer to carry out a code conversion process, said program comprising:

an input procedure causing the computer to input compressed and transformed input codes;

a header information rewriting procedure causing the computer to rewrite only header information within the codes so as to partially decode the input codes; and

an output procedure causing the computer to output the codes, including rewritten header information, to a target object.

43. The computer-readable storage medium as claimed in claim 42, wherein the codes are JPEG2000 format codes which have been subjected to a discrete wavelet transform.

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44. The computer-readable storage medium as

10 claimed in claim 42, wherein the header information

rewritten by said header information rewriting procedure

includes a number of elements in a highest level of a

progressive order and header information related to the

elements.

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45. The computer-readable storage medium as claimed in claim 44, wherein the elements in the highest level of the progressive order are layers (L), and the header information to be rewritten includes information related to a number of the layers.

46. The computer-readable storage medium as claimed in claim 44, wherein the elements in the highest level of the progressive order are resolution levels (R), and the header information to be rewritten is information related to an image size, a tile size, a number of resolution levels and a number of bit planes

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47. The computer-readable storage medium as claimed in claim 46, wherein the header information includes information related to a precinct size when a precinct is user defined.

for every sub-band to be encoded.

20 48. The computer-readable storage medium as claimed in claim 44, wherein the elements in the highest level of the progressive order are a number of components (C), and the header information to be rewritten includes a number of components and information related to sub-sampling for every component.

49. The computer-readable storage medium as claimed in claim 48, wherein the header information to be rewritten includes information related to existence of a component transform when codes have been subjected to component transform.

10 50. The computer-readable storage medium as claimed in claim 42, wherein said header information rewriting procedure rewrites header information related to image size.

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51. The computer-readable storage medium as claimed in claim 50, wherein said header information

20 rewriting procedure rewrites header information including a marker segment Isot indicating a tile number of a tile start marker (SOT).

52. The computer-readable storage medium as claimed in claim 43, wherein said program further comprises:

a deleting procedure causing the computer to delete

5 a code which is no longer a target of a partial decoding
due to rewriting of the header information by said
header information rewriting procedure.

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53. A computer-readable storage medium which stores a program for causing a computer to carry out a code conversion process, said program comprising:

an input procedure causing the computer to input compressed and transformed input codes of an original image;

a header information rewriting procedure causing the computer to rewrite only header information within the codes so as to decode the codes into an image having a higher resolution than the original image; and

an output procedure causing the computer to output the codes, including rewritten header information, to a target object.

54. The computer-readable storage medium as claimed in claim 53, wherein the codes are JPEG2000 format codes which have been subjected to a discrete wavelet transform.

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55. The computer-readable storage medium as

10 claimed in claim 53, wherein the header information
rewritten by said header information rewriting procedure
includes a number of elements in a highest level of a
progressive order, and header information related to the
elements, including an image size, a tile size and a

15 number of resolution levels.